

ENHANCEMENTS

- Saturation Rounds

This unit's ranged attacks have [IGNORES COVER].

15 pts
- Optimised Attack Lines

This unit has MOBILE.

15 pts

DETACHMENT-REGEL

Friendly Sagitaur units have Scouts 6".

STRATAGEMS

- 1 CP

ARMOURED TRAILBLAZERS
STRATAGEM · WAHAPEDIA

MOVEMENT

OUTFLANKING ARMOUR
When: End of your opponent's Movement phase, from the second battle round onwards.
Target: Up to two friendly SAGITAU units in strategic reserves.
Effect: Your units each make an ingress move.
- 1 CP

ARMOURED TRAILBLAZERS
STRATAGEM · WAHAPEDIA

SHOOTING

BUILT TO LAST
When: Your opponent's Shooting phase, when an enemy unit targets a friendly SAGITAU unit.
Target: That SAGITAU unit.
Effect: Ranged attacks that target your unit with a S greater than your unit's T have -1 to wound rolls.
- 1 CP

ARMOURED TRAILBLAZERS
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SHOOTING

COORDINATED CROSSFIRE
When: Start of your Shooting phase.
Target: Up to two friendly SAGITAU units.
Effect: Select one enemy unit. Your units' ranged attacks that target that enemy unit can: Re-roll hit rolls of 1. Re-roll wound rolls of 1.